

we want to build $\tilde{H}(x-a)$

notice that $1 - H(x-a) = \tilde{H}(x-a)$
does the trick!

Even cooler than $H(x-a)$ is

$$\delta(x-a) = \frac{d}{dx} H(x-a).$$

$\delta(x-a)$ is called the "dirac-delta function"
back in the 1920's this thing made
mathematicians upset. Dirac was one of
the greatest Physicists ever.

$\delta(x-a)$ is an infinite spike at $x=a$

$$\delta(x-a) = \begin{cases} 0 & x \neq a \\ 1 & x = a \end{cases}$$

it can be defined by

$$\delta(x-a) = \lim_{a \rightarrow 0} \frac{1}{a\sqrt{\pi}} e^{-\left(\frac{x}{a}\right)^2}$$

by golly that's a gaussian!

$\delta(x-a)$ is basically a gaussian distribution with zero variance!

we have a useful but seemingly trivial formula

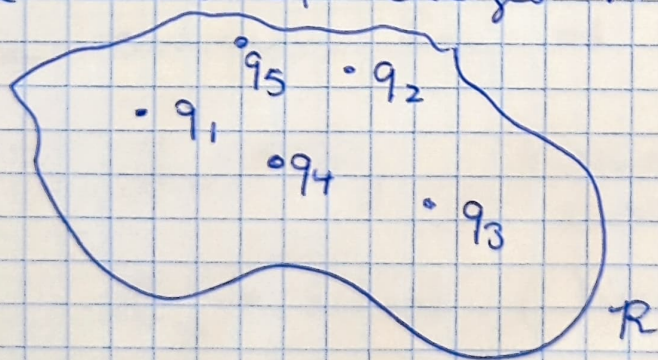
$$\int \delta(x-a) f(x) dx = f(a)$$

δ can pick out points of functions

why might this be useful?

suppose you want to use calculus on a bunch of discrete objects

e.g. a bunch of charges in some region R



then the charge density is

$$\rho(x) = \sum q_i \delta(x - a_i)$$

where a_i
is the location
of charge i

the total charge is just the integral of $\rho(x)$ over $\mathcal{R}$

$$Q = \int \rho(x) dV = \int \sum q_i \delta(x - a_i) dV \\ = q_1 + q_2 + \dots + q_N$$

another useful way to use it is to kick a ball at $t = t_0$

$$F = |F| \delta(t - t_0)$$

these examples may seem trivial but it opens a box of a plethora of methods of computation. It's the continuous form of the Identity matrix

$$\mathbb{1}_N \rightarrow \delta_{ij} \quad (\text{Kronecker delta})$$

$N \times N$ matrix

$$\mathbb{1}_\infty \rightarrow \delta(x - a) \quad (\text{Dirac delta})$$